AMYA JACOBS UX DESIGNER

UX Designer with 9+ years of interdisciplinary experience designing digital products and services.

PROFESSIONAL EXPERIENCE

UX Designer Deloitte Consulting Seattle, WA Dec 2022 – Present

Assistant Director

Stanford University Palo Alto, CA Sep 2022 – Dec 2022 (Contract)

Oct 2017 – Sep 2021 (Full-time)

Marketing Coordinator

Linesight Dublin, Ireland May 2016 – Mar 2017

Communications Program Coordinator Arizona State University Tempe, AZ Jan 2013 – Jan 2016

ADDITIONAL PROJECT

UX Designer Graduate Capstone Mobile App Mar – Aug 2022 Designed and shipped web and mobile products for a national healthcare provider with 12+ million members.

- Collaborated with engineering and product partners to consistently meet product OKRs and achieve strategic objectives.
- Used data and research insights to create impactful design solutions, improving member experience and usability.
- Led cross-functional design discovery efforts using user journey mapping and co-design workshops to inform design decisions and improve stakeholder alignment.
- Designed patterns and components, contributing to the evolution and scalability of the design system.

Drove innovative digital initiatives for Stanford Graduate School of Business, engaging over 180,000 prospective students and 700,000 web visitors annually..

- Acted as UX and project lead in redesigning MyGSB, an internal MBA website, resulting in a 20% improvement in admitted student satisfaction.
- Constructed 7 new web pages to advance the school's diversity, equity, and inclusion efforts, contributing to an increased representation of underrepresented applicants.
- Designed the UI of the department's first mobile event app, improving the attendee experience.

Managed global UX, brand and communication projects as the company rebranded and expanded into new markets.

• Spearheaded the UX design of a new company intranet by leading user research efforts and creating the information architecture and wireframes to illustrate core user flows.

Oversaw art direction while leading a team of 6 in promoting university career resources and 250+ events annually, resulting in a 30% increase in attendance.

- Worked as sole designer to redesign and usability test the Career Services website.
- Developed high-fidelity prototypes of the Career Guide, a desktop educational tool serving 80,000+ students.

Designed Caribou, a mobile app to support location-independent workers while traveling.

- Orchestrated the complete end-to-end design process for Caribou, encompassing site maps, user flows, wireframes, and prototypes.
- Generated design solutions that involve advanced geolocation data filtering and visualizations.

EDUCATION

Master of Human-Computer Interaction + Design (HCI) University of Washington Aug 2022

Master of Science, Graphic Information Technology Arizona State University

Bachelor of Arts, Communication University of Southern California

SKILLS

Design

Art Direction Ideation Information Architecture Interaction Design Journey Mapping Personas Prototyping Service Blueprinting Storyboarding Visual Design Wireframing

Research

Affinity Diagramming Competitive Analysis Concept Testing Contextual Inquiry Heuristic Evaluation Interviews Literature Reviews Participant Recruitment Survey Design Usability Testing

Tools

Figma HTML/CSS/JS Adobe Photoshop Adobe Illustrator ProtoPie Miro Mural